

## Contact

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## Top Skills

Artistic Direction

Game Development

Video Games

# Advay Jogani

Weapons/vehicles concept artist and modeller  
Mumbai, Maharashtra, India

## Summary

Passionate about Game Development and using 3D in a creative way, I strive to learn and expand my knowledge base. I am always open to new experiences and roles.

Proficient in the 3D pipeline, All the way from concepts to final engine implementation.

Softwares I am fluent in include

Blender/3DS Max

Zbrush

Rizom UV

Substance Painter

Marmoset Toolbag

Photoshop

Unreal Engine

Unity

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## Experience

Polyphonic Technologies LLP

Game Design Intern

June 2023 - July 2023 (2 months)

Mumbai, Maharashtra, India

A short internship, as I had summer holidays from my college. I believe it was beneficial in a way that taught me how professional studios operate and what is expected in a technical and behavioral way from employees.

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## Education

École Intuit Lab

Game art and design · (April 2022 - April 2024)